

Teach Compute	Computing Systems and Networks	Creating media	Programming	Data and information
EYFS	https://www.stem.org.uk/all-news/the-importance-of-computing-in-eyfs			
Year 1	Technology Around Us	Digital Painting	Moving a Robot	Grouping Data
	Paint programme	Paint programme	Beebot or similar	Google slides or Microsoft powerpoint
Year 2	Information technology around us	Digital photography (2.2)	Robot algorithms (2.3)	Pictograms (2.4)
	Google slides or Microsoft powerpoint	iPad cameras	Beebot or similar	Data app
Year 3	Connecting computers	Stop-frame animation (3.2)	Sequencing sounds (3.3)	Branching databases (3.4)
	Paint programme	iMotion app	Scratch	Branching software
Year 4	The internet	Audio production (4.2)	Repetition in shapes (4.3)	Data logging (4.4)
	Safari	Audacity/ Bandlab/ Garageband	FMS logo software?	Data logging software?
Year 5	Systems and searching	Video production (5.2)	Selection in physical computing (5.3)	Flat-file databases (5.4)
	Google slides or alternative	iMovie	Microbits as alternative	Database software
Year 6	Communication and collaborations	Web page creation (6.2)	Variables in games (6.3)	Spreadsheets (6.4)
	Google slides or alternative	Google sites	Scratch	Google Sheets or Excel

Please ensure that at least one unit is completed per term. There is one unit for computer systems and networks, creating media, programming and data information. If software/hardware is an issue, these can be swapped for the alternative unit through Teach Computing. Please let Oli know to update overview.